## DarkMatter Framework - Feature #1169

## Implement buffered file reader and writer

15/02/2012 00:12 - Fernando Moreira

| Status:  | New              | Start date:     | 21/02/2012 |
|--|------------------|-----------------|------------|
| Priority:  | High             | Due date:       | 21/02/2012 |
| Assignee:  | Fernando Moreira | % Done:         | 0%         |
| Category:  |                  | Estimated time: | 3.00 hours |
| Target version:  |                  | Spent time:     | 0.00 hour  |
| Description  |                  |                 |            |
| <ul> <li>Treat file's content as purely binary.</li> <li>Both interfaces should know the file's size.</li> <li>They manage their memory internally.</li> </ul> |                  |                 |            |